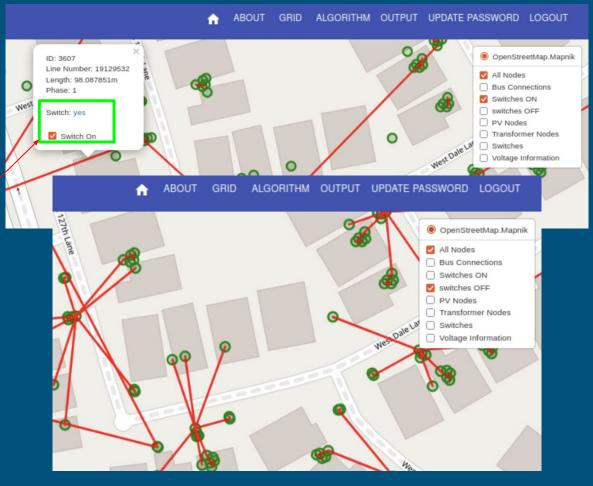
AI-VVO sdmay22-36 Weekly Update #10

4/7/2022 - 4/14/2022

Front-end (This Week)

- Changed colors of nodes based off of their type
- Displayed node voltage information onto popups
- Updated Switch lines to have checkbox selector for ON/OFF
- Added 2 new layers to display switched on lines and switched off lines
- Added documentation into updated front-end files

- New checkbox for clarity on whether switch is on or off
- 2 new layers for Switch ON and Switch OFF which show only those corresponding lines



Front-end (Next Week)

- Continue adding documentation to front-end files
- Display power and current information onto bus line popups
- Work on updating algorithm page
- Look into loading data faster

Back-end (This Week)

- Fix bug that was causing switch update to not work properly
- Started to create unit tests for the api endpoints

Back-end (Next Week)

- Create more unit tests to try and get full code coverage on the backend
- Help make sure that the connect between the frontend and backend works properly

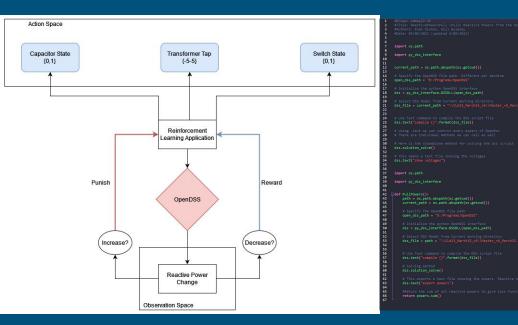
Dockerfile (This Week)

• Implement changes to switch to remove multi-stage builds

Dockerfile (Next Week)

• Clean up the Dockerfiles/add more in-text documentation.

Machine Learning (This Week)



- Refactored Git workspace to have more meaningful filenames for the ML scripts
- Reactive powers pulled by updated
 OpenDSSControl.py script.
- Main learning environment created using the "Gym" Library
- Reward observed as the previous total reactive power subtracted from the updated reactive power

Machine Learning (Next Week)

- Develop the Machine learning agent that will utilize the environment created
- Iron out any bugs found in the environment from testing with the agent
- Make algorithm's startpoint contingent upon input from the pushing of a front-end GUI button